A Theory of Local Resource Allocation with Electoral Constraints

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Overview of Presentation

- Dissertation Overview
- Game Theoretic Model
 - Complete information (2 specifications)
 - Incomplete information possibilities
- Empirical Implications and Hypotheses
- Data and Measurement
- Conclusions

The Big Question

- How do institutional shifts shape mass and elite political behavior?
- More specifically:
 - How do decentralization reforms impact representation at the local level of government?
 - Two perspectives
 - Citizens
 - Elected officials (mayors and councilors)

- I) Mass behavior
 - Does decentralization shape citizen participation in and perceptions of local government?
 - Data: Mass survey data (Americas Barometer)

- > 2) Elite behavior
 - •How do decentralization and local politics constrain the strategic choices of elected mayors?
 - Data: Elite survey and interviews from Ecuadorian counties

- 3) Assessing representation
 - •How can we assess the quality of local representation and its relationship to decentralization?
 - Data: Elite and mass survey data from Americas Barometer and Ecuador

1) Mass behavior

- Does decentralization shape citizen participation in and perceptions of local government?
- Data: Mass survey data (Americas Barometer)

2) Elite behavior

- How do institutions and politics constrain the strategic choices of mayors?
- Data: Elite survey and interviews from Ecuadorian counties

3) Assessing representation

- How can we assess the quality of local representation and its relationship to decentralization?
- Data: Elite and mass survey data from Americas Barometer and Ecuador

Elite Behavior: EITM Approach

- Theoretical model:
 - Decision making
- Statistical model
 - Discrete choice
- Theoretical analogue:
 - Utility maximization (game theory)
- Statistical analogue:
 - Logistic regression

Decentralization Background

Political

- Local elections
- Party and electoral competition
- Administrative
 - "Competencies" or responsibilities for the provision of public goods
- Fiscal
 - Transfer or own source revenue

Given fiscal decentralization, how does political decentralization shape administrative decentralization (public goods provision)?

The Elite Behavior Puzzle

Mayors have two representational roles

- 1) Administrators produce public works
- 2) Politicians get re–elected
- Resource allocation is an administrative task with political implications
- How do politics shape and constrain administrative behaviors?
 - Case of resource allocation
 - Investment of fiscal resources (transfers or own source revenue) in either private or public goods

Resource Allocation

- Discretionary Funds
 - Own source revenues or non-targeted transfers
- Public Goods
 - Basic services (water, sanitation, solid waste)
 - Education and health care (supportive role)
 - Transportation (streets, car registration)
 - Sidewalks, parks, and public spaces
- Private Goods
 - Jobs and contracts
 - Audiences and access
 - Tangible assistance-food, shelter, medicine

Theory: Intuitions

- Elections are a mechanism of accountability
- Mayors care about getting re-elected
- Citizens care about receiving benefits from either public or private goods
- Capacity matter (personal and situational)
- Political preferences matter (to a certain extent)

Theory: The Mayor

Maximize utility over payoff parameters

- The value of holding office: λ_M
- The administrative and personal cost of providing a public or private good is inversely related to capacity: $1/\delta_M$ where (*i*=public and *j*=private)

Choice Set:

- Invest one additional unit into providing a public good or a private good
- Note: The mayor's capacity to deliver the public good (δ_{Mi}) can differ from the private good (δ_{Mi})

Theory: The Voter

Maximize utility over payoff parameters:

- The benefit to the citizen of the public good: θ_{vi}
- The benefit to the citizen of a private good: θ_{vi}
- The multipliers for the capacity of the mayor to provide the good: δ_{Mi} and δ_{Mi}
- The status of the citizen as in (or out) of the mayor's support coalition: $I_v = \{-1, 1\}$
- The percentage of goods remaining: φ_v

Choice Set:

The voter (pivotal voter) chooses whether to retain or replace the current mayor

Complete Information Game

- Players:
 - A mayor (M) and the pivotal voter (V)
- Actions:
 - M: {private, public} where the mayor chooses to invest one additional unit in either public or private goods
 - V: {retain, replace} where the voter chooses whether to retain or replace the mayor

Game Tree



Assumptions

- "Perfectly crass politicians"
 - Mayors do not have a personal preference between private and public goods—expect related to capacity and administration
- "Equally crass voters"
 - Voters only care about policy in so much as they approve of the mayor
 - Incorporating spatial components?
- Complete Information
 - Both mayor and voter know each other's payoffs

Equilibria Cases

- If $l_v = 1$ (median voter supports mayor)
 - Voter will choose to retain the mayor (dominant strategy)
 - Mayor will choose between public and private goods based on how their capacity and administrative reward
- If $I_v = -1$ (median voter opposes mayor)
 - Voter will choose to replace the mayor if
 - $\phi_v < (2/\delta_M \theta_v) 1$
 - Voter will choose to retain the mayor if
 - $\Phi_{v} > (2/\delta_{M}\theta_{v})-1$

The Unpopular Mayor

- When the voter is clearly not a part of the mayor's coalition (/ = -1):
 - Equilibrium strategy is to replace him/her
 - Except in the case where the Mayor provides either a public good or a private good with high capacity
 - Private goods to non-coalition members?

Providing goods can overcome unpopularity Can doing nothing overcome popularity?

The Administrative Mayor

- In equilibrium, the mayor's strategy depends on his/her capacity for provide the good.
- Specifically, the mayor chooses public when
 - a > (1/d) (1/v)
 - Administrative incentives change the decision calculus for the mayor away from just doing whatever is easiest.

Implications for the impact of decentralization on responsiveness?

The Clientelistic Mayor

- Administrative rewards deter the provision of private goods, but not always.
- The cost of providing the private good relative to the public good is sufficiently low
- This happens when:
- Low capacity of the mayor
- Low administrative reward
 - Amazonian counties

Incomplete Information

- States:
 - State 1: *b>c*
 - State 2: *c>b*
- Beliefs:
 - M assigns some probability p to being in State 1 of the world where b>c and 1-p to being in State 2 of the world.
 - V knows the true state of the world in which the game is being played.

Incomplete Information Alternative



Other Theoretic Modifications

- Voter is uncertain
 - Uncertainty about the mayor's capacity
 - Uncertainty about the future of good's provision
- Unite the utility of the voter with the utility of the mayor
 - Decision theoretic model that accounts for the capacity of the challenger to the mayor
 - Spatial model for mayor and voter

Empirical Implications

- The probability that the mayor provides a public (or private) good is positively related to his/her capacity for providing that type of good.
 - It is less costly for mayors who are trained engineers or lawyers to provide public goods. (Teodoro forthcoming, Avellaneda 2012)
 - The capacity to provide private goods is related to membership in the landed elite or a major party (Faust and Harbers 2012)

Hypotheses

- Capacity
 - H1a: Mayors with great capacity for providing public goods will have an increased probability of investing in public goods.
 - H1b: Mayors with great capacity for providing private goods will have an increased probability of investing in private goods.
- Clientelism
 - H2: Mayors with small administrative rewards will be more like to provide the private goods (and vice versa)

Hypotheses

- Unpopular mayor
 - Electoral success of the mayor increases as the amount of goods provided increases
 - Mayors that are unpopular have an increases probability of continuing in office if they are capable and provide goods.

Administrative mayor

 Mayors with any (non-zero) capacity for providing a public good will have an increased chance of doing so as the rewards for doing so increase.

Data and Case Selection

- Local officials (mayors and vice-mayors) in Ecuador
 - Moderately decentralized as a whole
 - Reputation for clientelism / private goods
 - Variation in capacity and level of administrative decentralization
- Types of Data
 - Interview (Semi-structured)
 - Survey data (closed-ended)
 - County-level budgetary data (income & expenditure)



Interview and Survey Data



Operationalization

Dependent variable

- Concept: Do investments in public goods exceed investments in private goods?
- Data: Budgetary options (investment/payroll expenditures)
- Independent variables
 - Desire for office-answer to interview question
 - Capacity-occupational and party proxies
 - Mass preference for public goods-survey data
 - Mayor's coalition-survey data

Estimation Strategy

- $Y_{Pr(Public)} = \beta(holding office) + \beta(public goods capacity) + \beta(private goods capacity) + \beta(administrative incentives) + \epsilon$
- $Y_{Pr(Retain)} = \beta(mayor's \ coalition) + \beta(value \ of public goods*public capacity) + \beta(value \ of public goods) + \beta(public capacity) + \beta(private goods valuation*private capacity) + \beta(value \ of private goods) + \beta(private capacity) + \epsilon$

Estimation Strategy

- Statistical Backwards Induction (SBI) or Quantal Response Equilibrium (QRE)
 - Bas et al (2008)
 - Signorino (1999)
- Discrete choice modeling that incorporates the strategic interaction
 - SBI is for recursive extensive for games

Conclusions

- Future of project
 - Fine tune empirical model
 - Estimation of empirical model
- Future research
 - What the implications of the model for government responsiveness at the local level?
 - Implications for mass preferences
 - Mayoral re-election

Thank you!